



GenWatch3[®]
GW_Activity
Software Version 2.12
Module Book

GenWatch₃

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Refer to the *Troubleshooting & Support* section of the GenWatch3 Manual Shell (Book 600-2.12.0-AA.1) for complete support and contact information.

Document History

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Table of Contents

<i>Trademarks</i>	3
<i>The Genesis Group Trademark Information</i>	3
<i>Copyright</i>	3
<i>Disclaimer</i>	3
<i>License</i>	3
<i>Support</i>	3
DOCUMENT HISTORY	4
TABLE OF CONTENTS	5
ABOUT THIS MANUAL	7
GOALS	7
WHO SHOULD READ THIS MANUAL?	7
HOW THIS MANUAL IS ORGANIZED	7
CHAPTER 1 OVERVIEW	9
WHAT IS GW_ACTIVITY?	10
MONITORING CHANNEL ACTIVITY	10
<i>Activity Values</i>	11
<i>Maximizing the Activity List</i>	13
CUSTOMIZING CHANNEL ACTIVITY	13
<i>Changing Activity List Font and Size</i>	13
<i>Enabling/Disabling the Green Bar</i>	14
<i>Showing/Hiding Columns</i>	14
<i>Reordering Columns</i>	15
<i>Adding a Little Color to Your Life</i>	16
<i>Disabling Packet Throttling</i>	16
<i>Filtering Packet Types</i>	16
<i>Selecting All Packets</i>	17
<i>Unselecting All Packets</i>	17
<i>Deleting Packet Types</i>	17
<i>Suppressing Duplicate Packets</i>	17
CHAPTER 2 ADVANCED OPTIONS	19
ADVANCED FILTERS	20
<i>Trunking Filters</i>	20
System Filter	20
Group Filter.....	21
Radio ID Filter	22
Agencies Filter	22
PAUSING THE ACTIVITY LIST.....	23
<i>Pause Window Options</i>	24
Opacity (available in menu only)	24
Print (available in menu and right-click).....	24
Select All... (available in right-click only)	24
ACTIVITY DETAILS	25

Goals

This document describes the role and function of the GW_Activity module and GW_Activity GUI (Graphical User Interface) within the GenWatch3 solution.

Who Should Read This Manual?



This document is written for an intended audience of novice to intermediate trunked radio system users and novice to intermediate PC users.

How This Manual Is Organized

This manual is organized as follows:

- **Overview:** Describes the basic function of the GW_Activity module and GUI.
- **Advanced Options:** Describes the function of the advanced GW_Activity options.

This manual contains the following images, used to indicate that a segment of text requires special attention:

-  **Additional Information:** Additional information is used to indicate shortcuts or tips.
-  **Warning:** Warnings are used to indicate possible problem areas, such as a risk of data loss, or incorrect/unexpected functionality.

This chapter defines the GW_Activity module and GW_Activity GUI and gives instructions on filtering and color-coding packets.

This chapter contains the following sections:

- **What is GW_Activity?:** Defines the GW_Activity module and GUI.
- **Monitoring Channel Activity:** Describes how to interpret the data in the activity list.
- **Customizing Channel Activity:** Describes how to customize the GW_Activity GUI.

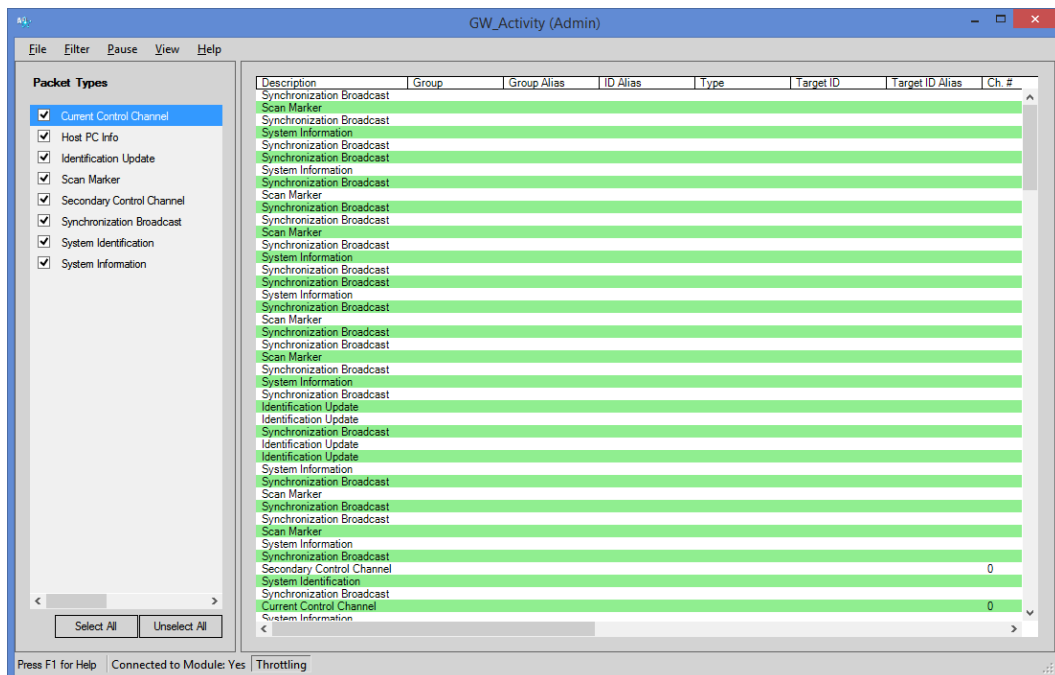


Figure 1.1 – GW_Activity GUI

What is GW_Activity?

The GenWatch3 GW_Activity GUI shows real-time activity from each GenWatch3 input connection. These input connections can vary from single-site connections monitoring a control channel to multisite connections receiving data from a data stream. Through this screen you can:

- Monitor channel activity.
- Filter the packet types.
- Assign colors to specific packet types.
- Customize the font and column order of the *activity list*.
- Suppress duplicate packets.
- Pause the *activity list*.
- Print the *activity list*.

Monitoring Channel Activity

The GenWatch3 GW_Activity GUI provides the *activity list*. This list allows you to view control channel or multisite stream activity in real time. For a description of the type of information that can be received for a particular input type, refer to the module book for the input module.



Refer to the *Troubleshooting & Support* section of the GenWatch3 Manual Shell (Book 600-2.10.0-AA.1) for complete support and contact information.

Activity Values

The *activity list* contains the following columns:

- **Description:** Broad category of the activity (i.e. Affiliation, Status, Message, etc.).
- **Group:** Target group (if any) of the activity.
- **Group Alias:** Alias of the target group (if there is a group). If the multisite stream includes a group ID alias, this alias will be used. See note on aliases below.
- **ID:** Originating radio ID (if any) of the activity.
- **ID Alias:** Alias of the originating radio ID (if there is a radio ID). If the multisite stream includes a radio ID alias, this alias will be used. See note on aliases below.
- **Type:** Activity sub category. Further describes the type of activity.
- **Target ID:** This will contain one of the following values, if the value is provided in the packet:
 - **Target Radio ID:** For call alerts, private calls, etc.
 - **Target Supergroup:** For dynamic regrouping.
 - **Diagnostic Condition Description:** For system diagnostics
 - **Message Number:** For messages
 - **Status Number:** For statuses
 - **Reason:** For rejects, corruption, etc.
 - **Longitude:** For GPS Location info
 - **Latitude:** For GPS Location info
- **Target ID Alias:** This will contain one of the following values, if the value is provided in the packet:
 - **Target Radio ID Alias:** For call alerts, private calls, etc. If the multisite stream includes a Target Radio ID Alias, this alias will be used. See note on aliases below.
 - **Target Supergroup Alias:** For dynamic regrouping. If the multisite stream includes a Target Supergroup Alias, this alias will be used. See note on aliases below.
- **Ch. #:** This will contain one of the following values, if the value is provided in the packet:
 - **For Control Channel-based Data:** The Channel Number that the activity took place on. If the activity includes slot data, *<Channel Number>-<Slot Number>* is displayed.
 - **For Multisite Channel Number-based Data:** Comma-separated pairs of *<Site Id>-<Channel Number>* for each site channel included in the activity. If the activity includes slot data, comma-separated pairs of *<Site Id>-<Channel Number>-<Slot Number>* for each site channel slot included in the activity. Busy sites are shown in **B-*<site1>*,*<site2>*** format. Incapable sites are shown following in **I-*<site1>*,*<site2>*** format. See notes below.

- **Ch. Freq.:** This column will contain the frequency of the channel the activity took place on. For multisite data, this column will be empty.
 - **For Multisite Frequency-based Data:** Comma-separated pairs of *<Site Id>-<Frequency>* for each site channel included in the activity. If the activity includes slot data, comma-separated pairs of *<Site Id>-<Frequency>-<Slot Number>* for each site channel slot included in the activity. Busy sites are shown in **B-<site1>,<site2>** format. Incapable sites are shown following in **I-<site1>,<site2>** format.
- **Ch. Alias:** This column will contain the alias of the channel the activity took place on. For multisite data, this column will be empty. See note on aliases below.
- **Timestamp:** The date and time when the activity was received or originated. This will be the packet time stamp for packets that include a time stamp. Otherwise, it will be the date and time the packet was received by the input module.
- **Elapsed Time:** The duration of the activity. Only calls and busies provide an elapsed time.
- **System ID:** The system on which the activity originated.
- **System ID Alias:** The alias of the system on which the activity originated. See note on aliases below.
- **RFSS ID:** The RFSS on which the activity originated.
- **RFSS ID Alias:** The alias of the RFSS on which the activity originated. See note on aliases below.
- **Site ID:** The site on which the activity originated. For multisite data, if the activity is console-based, this column will contain the first (in numerical order) site of all sites involved in the activity.
- **Site ID Alias:** The alias of the site on which the activity originated. See note on aliases below.



Incapable sites are sites whose hardware could not support the call type; such as analog sites for digital calls.



Busy sites are sites that could not support a channel grant at the time of the call. This could be due to a lack of available channels.



You can view the details of an activity by double-clicking on an entry in the *activity list*. This will result in a dialog box showing every property that GenWatch3 knows about the selected activity. This functionality is also available in the *Pause* window.



Aliases (ID, Group, Target Radio ID, Supergroup, Channel, System ID, RFSS ID, Site ID) can be changed in the GW_Alias GUI. If the alias has not been changed it will appear in the appropriate column using the respective GenWatch3 default GW\${ID}, GW\${Group ID}, GW\${System ID}, etc. format alias.

Maximizing the Activity List

The GW_Activity GUI allows you to resize the *activity list*. To resize the *activity list*, follow the steps below:

1. Hover over the slider bar between the **Packet Types** list and the *activity list*: This will show a resize mouse pointer.
2. Hold down the left-click button and move the mouse left and right to resize the *activity list*.
3. You can also double-click on the slider bar to maximize the *activity list* and hide the **Packet Types** List. To show the **Packet Types** List again, double-click on the slider bar. This can also be done by checking/unchecking the **Packet Types** menu option under the **Filter** menu.

Customizing Channel Activity

The visual appearance of the data shown in the *activity list* can be customized in various ways. Features such as the font, font size, columns, column order, packet type colors, and more can be changed. These allow you to customize the look of the data to fit your needs.

Changing Activity List Font and Size

The font used in the *activity list* to display data can be customized to make certain the data is easily readable. The size and types of monitors used to display the GW_Activity GUI can necessitate different fonts or font sizes to make using and watching the GW_Activity GUI easily readable. To change the font or size, click the **Font** menu option in the **View** menu. You can also display the **Font** window by right-clicking on the activity list and choosing the **Font** menu option from the menu that appears. This will display the **Font** window allowing you to choose the Font, Font style (italic, bold, etc), Font Size, among other options. Make any changes desired and click the **OK** button to immediately see your changes in the *activity list*. Click **Cancel** in the **Font** window to cancel any changes you made since opening that window

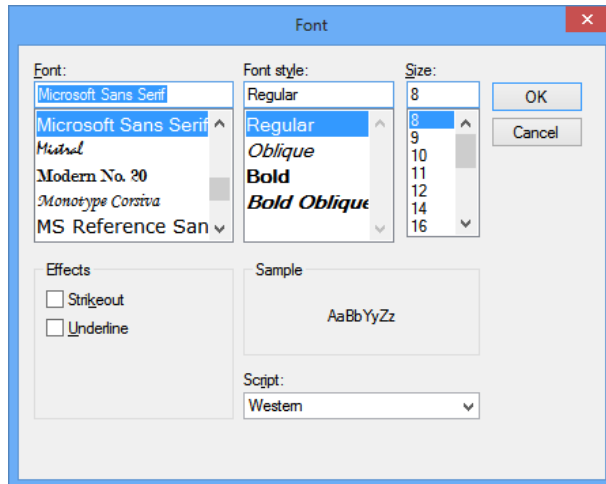


Figure 1.2 – Font Window

Enabling/Disabling the Green Bar

Another feature that can be enabled is the **Green Bar**. When enabled, the background of the rows in the *activity list* is alternately colored green and white. This allows you to easily distinguish between consecutive packets and not confuse the data on adjacent lines. To enable/disable the **Green Bar**, either select the **Green Bar** menu option from the View menu or right-click anywhere on the activity list and select the **Green Bar** option from the menu that appears.



Notice that the Group and Radio ID columns may not change to the green background color. If a Group or Radio ID's background color has been changed in the GW_Alias GUI, those colors assigned will be used instead. See the GW_Alias module book for more details on changing foreground and background colors for groups and radio IDs.

Showing/Hiding Columns

The columns shown in the *Activity List* can be customized to hide or show only certain columns. To select which columns you wish to see in the *Activity List*, click the **Select Columns** menu option under the **View** menu. You can also display this window by right-clicking on the *Activity List* and choosing the **Select Columns** menu option from the menu that appears. This will show the **Select Columns** window allowing you to check or uncheck the columns you wish to see in the *Activity List*. By default, all columns will be checked and thus will appear in the *Activity List*. Unchecking any columns in this window will hide that column in the *Activity List*.

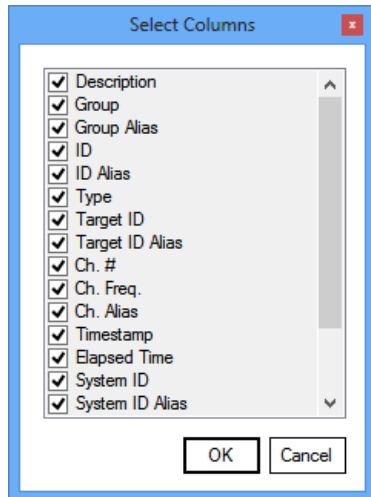


Figure 1.3 – Select Columns Window

Reordering Columns

The order in which the columns are shown in the *Activity List* can be customized simply by dragging and dropping the column headers. This allows you to choose which columns contain the most important information or to group the information in a manner that is best for your needs. To change the location of a particular column, take the following steps:

1. Click and drag the column header (column title) of the column you wish to move.
2. Drag to the left or right until you have reached the desired position. As the column is being dragged, the column you are currently over will be highlighted.
3. Release the mouse button when you have reached the desired position. The column you dragged will be placed at the position of the currently highlighted column. The highlighted column and all columns to its right will now be to the right of the dragged column. All those to the left will continue to be to the left.

Adding a Little Color to Your Life

The GW_Activity GUI allows you to color-code each packet type. To assign a color to a packet type, take the following steps:

1. Right-click on the packet type in the **Packet Types** list that you wish to assign a color to. This will result in a color dialog box.
2. Select the color that you wish to assign to the packet type.
3. Click **OK**. This will change the color of the selected packet type to the chosen color. All activities of this packet type in the *Activity List* will also change to the selected color.



Notice that the Group and Radio ID columns did not change to the selected color. This is because these columns use the colors assigned to them in the GW_Alias GUI. See the GW_Alias module book for more details on changing foreground and background colors for groups and radio IDs.

Disabling Packet Throttling

By default, the GW_Activity module throttles packets to send a distinct input packet no more than once per second. For diagnostic purposes, a user that has the **DisableThrottle** privilege can disable this packet throttling. To enable/disable packet throttling check/uncheck the **Throttle** menu option in the **Filter** menu by clicking on that menu option.



This option has no effect on many multisite packets, as these packets are generally not sent in duplicate, triplicate, etc.



Throttling is used to reduce network bandwidth between the GW_Activity module and the GW_Activity GUI. When throttling is disabled, GW_Activity uses up to 10 times more network bandwidth.

Filtering Packet Types

The GW_Activity GUI contains a **Packet Types** list that shows all known packet types. This list will start off empty and will add new packet types as they are received by GenWatch3. New packets types will default to checked (Included) in the **Packet Types** list. All checked packet types will appear in the *Activity List* as they are received. Packet types that are unchecked will not be shown in the *Activity List*.

Packet Types

- Current Control Channel
- Scan Marker

Figure 1.4 – Two Checked (Included) Packets

Selecting All Packets

Click the **Select All** button to select all packet types in the list. This will show all activity for all known packet types.

Unselecting All Packets

Click the **Unselect All** button to unselect all packet types in the list. This will exclude all activity for all known packet types, thus stopping the scrolling activity.

Deleting Packet Types

Click on a packet type to select it, then press the **Delete** key to remove that packet type from the list. The next time GW_Activity receives that type of packet, it will be re-added to the list with default colors.

Suppressing Duplicate Packets

This option is only available to users that have the **DisableThrottle** privilege (see the GW_Security module book for a detailed description of privileges). Some input sources echo activity packets in triplicate and quadruplicate. Showing more than one instance of each of these activities is rarely desired. To enable/disable duplicate packets check/uncheck the **Suppress Duplicates** menu option in the **Filter** menu by clicking on that menu option.



This option has no effect on many multisite packets, as these packets are generally not sent in duplicate, triplicate, etc.

This chapter describes the advanced options available in the GW_Activity GUI.

This chapter contains the following sections:

- **Advanced Filter:** Describes how to filter packets by system ID, RFSS ID, site ID, group ID, radio ID and/or agency.
- **Pausing the Activity List:** Describes how to create a *Pause* window and the *Pause* window options.
- **Activity Details:** Describes how to view the detailed information for an activity.

Advanced Filters

The GenWatch3 GW_Activity GUI, by default, accepts activity from all connected systems, RFSSs, sites, groups, radios, and agencies. The sections below describe how to filter the activity.

If your activity is filtered by groups, radios or agencies, the GW_Activity GUI will show a filter count and type on the right side of the menu bar. For example, if your activity is filtered by 2 groups, 3 radios and 2 agencies, the menu bar will read: **Filtered by: 2 Groups, 3 Radios and 2 Agencies.**

Trunking Filters

If you wish to filter the GW_Activity GUI based on Trunking Systems, click on the **Advanced** menu option of the **Filter** menu, then click on the **Trunking Filters...** menu option. This will load the *Advanced Filters* screen. The filters are described below.

System Filter

This filter will allow the GW_Activity GUI to be filtered by System, RFSS and Site.

1. Click on the **System** tab.
2. Uncheck the nodes of the Systems, RFSSs and/or Sites that you wish to exclude. Filters are applied to the scrolling data as you check/uncheck nodes.
3. Click the **OK** button. This will return you to the GW_Activity GUI.

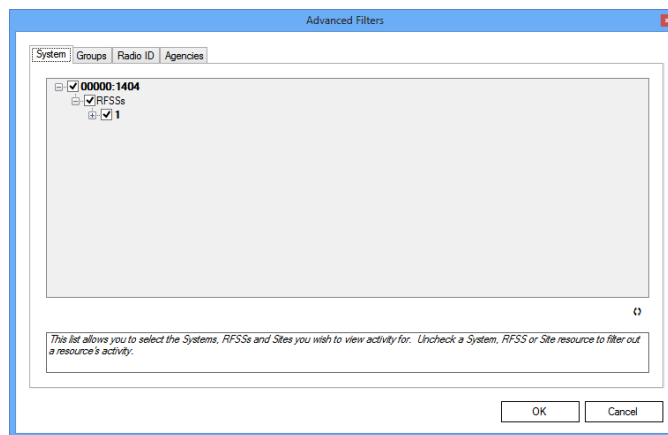


Figure 2.1 – Advanced Filters – System Tab



This tree only contains system IDs, RFSS IDs and site IDs received by the GenWatch3 GW_Activity GUI. This screen does not reference the GenWatch3 Alias database for a list of these IDs.



For single-site systems, the *Advanced Filters* options tree will contain a single system, RFSS and site entry. If you operate a multisite system, then the *Advanced Filters* options tree could contain multiple System IDs, RFSS IDs and Site IDs, depending on your system infrastructure.



For multisite systems, if activity contains a Site ID List and one of the sites in the Site ID List is marked as Allowed, GW_Activity will show this activity. You can see an activity's Site ID List via the *Activity Details* window. See the *Activity Details* section below.

Group Filter

This filter will allow the GW_Activity GUI to be filtered by group.

1. Click on the **Groups** tab.
2. Click the **Filter Activity by Group** option.
3. Click the **Add** button to add one or more groups.
4. Click the **OK** button: This will apply your filter and return you to the GW_Activity GUI.

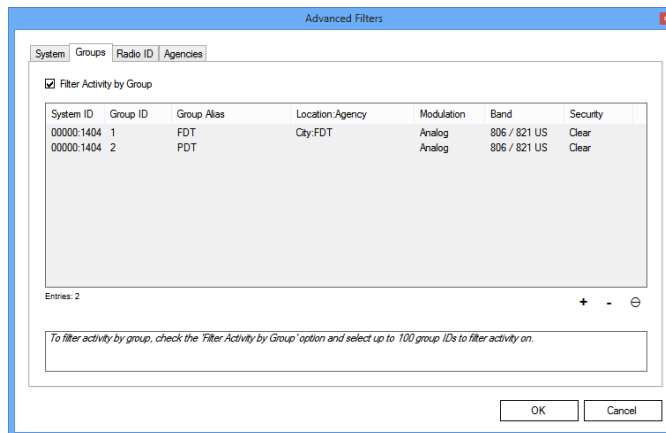


Figure 2.2 – Advanced Filters – Groups Tab

Radio ID Filter

This filter will allow the GW_Activity GUI to be filtered by radio ID.

1. Click on the **Radio ID** tab.
2. Click the **Filter Activity by Radio** option.
3. Click the **Add** button to add one or more radio IDs.
4. Click the **OK** button: This will apply your filter and return you to the GW_Activity GUI.

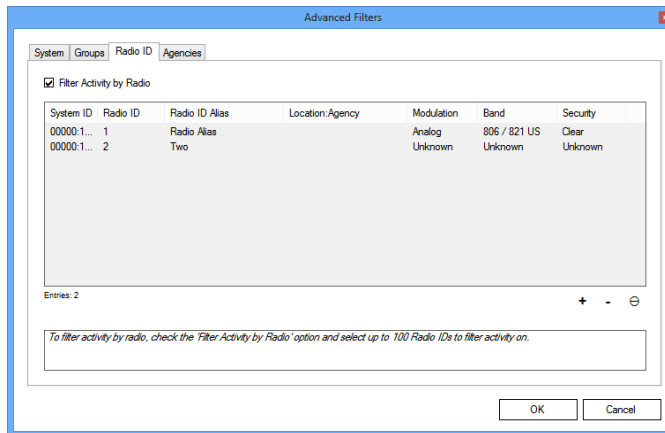


Figure 2.3 – Advanced Filters – Radio ID Tab

Agencies Filter

This filter will allow the GW_Activity GUI to be filtered by agencies.

1. Click on the **Agencies** tab.
2. Click the **Filter Activity by Agency** option.
3. Click the **Add** button to add one or more agencies.
4. Click the **OK** button: This will apply your filter and return you to the GW_Activity GUI.

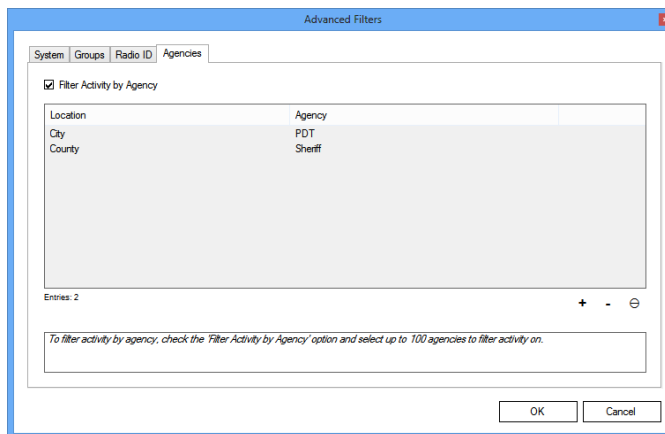
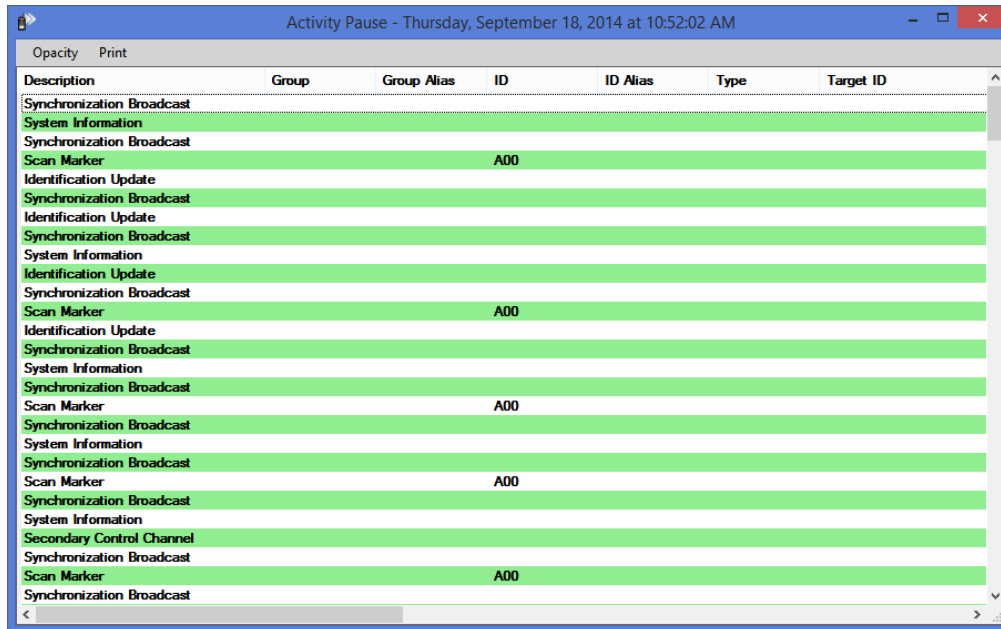


Figure 2.4 – Advanced Filters – Agencies Tab

Pausing the Activity List

You may wish to pause the *Activity List* to view a snapshot of activity data or to make double-clicking on a particular activity easier. To pause the *Activity List*, click the **Pause** menu button. This will result in a new window. This window contains the data in the *Activity List* at the time of the pause.



The screenshot shows a window titled "Activity Pause - Thursday, September 18, 2014 at 10:52:02 AM". The window contains a table with the following columns: Description, Group, Group Alias, ID, ID Alias, Type, and Target ID. The table lists various activity types such as Synchronization Broadcast, System Information, Scan Marker, and Identification Update, with some entries having an ID of A00.

Description	Group	Group Alias	ID	ID Alias	Type	Target ID
Synchronization Broadcast						
System Information						
Synchronization Broadcast						
Scan Marker			A00			
Identification Update						
Synchronization Broadcast						
Identification Update						
Synchronization Broadcast						
System Information						
Identification Update						
Synchronization Broadcast						
Scan Marker			A00			
Identification Update						
Synchronization Broadcast						
System Information						
Synchronization Broadcast						
Scan Marker			A00			
Synchronization Broadcast						
System Information						
Synchronization Broadcast						
Scan Marker			A00			
Synchronization Broadcast						
System Information						
Secondary Control Channel						
Synchronization Broadcast						
Scan Marker			A00			
Synchronization Broadcast						

Figure 2.5 – Activity Pause Window

Pause Window Options

Opacity (available in menu only)

Opacity measures how close a window is to solid (not transparent). You can adjust the opacity of an *Activity Pause* window (making it more transparent) to allow you to see real-time activity while viewing the *Activity Pause* window.

Print (available in menu and right-click)

Prints the *Activity Pause* window. This window will print in a landscape format (longer horizontally than vertically). You may need to adjust the column widths of the *Activity Pause* window to print the desired data.

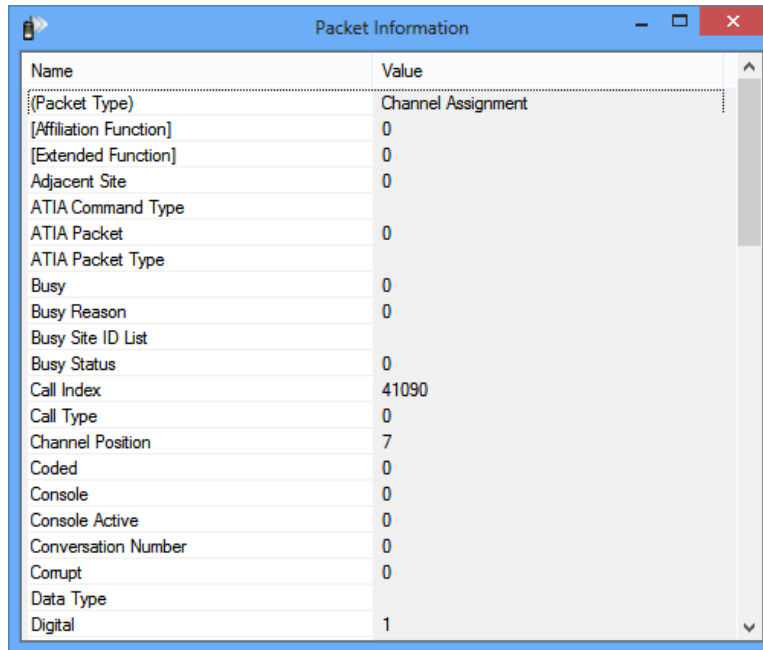
Select All... (available in right-click only)

Contains the following options for selecting like activity in the pause window.

- **Activities on the selected group:** Selects all activities with the same **Group** as the topmost selected activity.
- **Activities from the selected radio ID:** Selects all activities with the same **ID** as the topmost selected activity.
- **Activities of the selected type:** Selects all activities with the same **Description** and **Type** as the topmost selected activity.
- **Activities in the selected conversation:** Selects all activities within the same conversation as the topmost selected activity. This generally involves packets that share a common **Conversation Number** or **Call Index**.

Activity Details

Each activity shown in the activity screen contains much more information than what is shown in the columns of the *Activity List*. To view this additional information, double-click on the desired packet in either the main window or a pause window. This will show the **Packet Details** window, shown below.



The screenshot shows a window titled "Packet Information" with a table of fields and values. The table has two columns: "Name" and "Value".

Name	Value
{Packet Type}	Channel Assignment
[Affiliation Function]	0
[Extended Function]	0
Adjacent Site	0
ATIA Command Type	
ATIA Packet	0
ATIA Packet Type	
Busy	0
Busy Reason	0
Busy Site ID List	
Busy Status	0
Call Index	41090
Call Type	0
Channel Position	7
Coded	0
Console	0
Console Active	0
Conversation Number	0
Corrupt	0
Data Type	
Digital	1

Figure 2.6 – Packet Information Window