



GenWatch3®
GW_Group
Software Version 2.15
Module Book

GenWatch₃

600-2.15.0-L.1
1/2/2018

Trademarks

Any brand or product names are trademarks or registered trademarks of their respective holders.

The Genesis Group Trademark Information

GenWatch3® is a registered trademark of GenCore Candeo, LTD., a subsidiary of Burks GenCore Co., Inc. D.B.A. The Genesis Group and Phil Burks.

Copyright

Copyright © 2006-2018; Burks GenCore Co., Inc. D.B.A. The Genesis Group and Phil Burks. All rights are reserved. No part of this publication or the associated program may be reproduced, transmitted, transcribed, in whole or in part, in any form or by any means, whether it is mechanical, magnetic, optical, electronic, manual or otherwise, without the prior written consent of Burks GenCore Co., Inc. D.B.A:

The Genesis Group and Phil Burks
5800 Eagles Nest Blvd
Tyler, Texas 75703.

Includes technology licensed from Motorola.

Disclaimer

The GenWatch3 Users Manual is printed in the U.S.A. Burks GenCore Co., Inc. D.B.A. The Genesis Group and Phil Burks believe that the information included in this manual is correct; however, Burks GenCore Co., Inc. D.B.A. The Genesis Group and Phil Burks reserves the right to alter, revise and make periodic changes to the manual and its contents. Burks GenCore Co., Inc. D.B.A. The Genesis Group does not assume responsibility to notify any person of such revisions or changes. While we have taken strides to carefully examine our software and documentation and believe that it is reliable, the Genesis Group and Phil Burks assume no responsibility for the use of the manual, or GenWatch3 software, nor for any patent infringements or other rights of third parties who may use the manual or the GenWatch3 software. Burks GenCore Co., Inc. D.B.A. The Genesis Group and Phil Burks make no representations or warranties with respect to the contents or fitness for a particular purpose beyond the cost of the software paid by the end-user.

The software contains valuable trade secrets and proprietary information. Unauthorized use of the manual or software can result in civil damages and criminal prosecution. As an end user, you agree to abide by and heed these statements.

License

Title to the media on which the program is recorded and to the documentation in support of the product is transferred to you, but title to the program, and all subsequent copies of the program, despite the form or media in or on license is not a sale of the original or any subsequent copy. You assume responsibility for the selection of the program to achieve your intended results, and for the installation, use, and results obtained from the program.

Refer to the GenWatch3 Manual Overview for your full license. All license information contained on pages 4-7 (Book 600-2.15.0-AA.1) are to be considered as contained herein.

Support

Customer satisfaction is our number one priority at Genesis. We are here to provide you with the best software possible, and we want to know when you have any questions, concerns or problems with GenWatch3 so that we can make it a better product for everyone.

Refer to the *Troubleshooting & Support* section of the GenWatch3 Manual Shell (Book 600-2.15.0-AA.1) for complete support and contact information.

Document History

Revision	Description	Author
2.0.2	Initial Release	JAW
2.0.3	Revision before release	JAW
2.0.4	Revision before release	JAW
2.0.4	Updated Images	KIH
2.0.5	Revision before release	TDW
2.0.6	Updated screenshots	REB
2.0.6	Updated screenshots	CLB
2.0.6.6	Revision before release	TDW
2.0.6.11	Updated screenshots	KIH
2.2.0.0	Added Emergency Sound Play Option Description	MSR
2.2	Document reviewed	WRK
2.3	Release Revisions	REB
2.4	Revisions before release	CWF
2.5	Revisions before release	CWF
2.6	Revisions before release	ATG, CWF
2.7	Revisions before release	CWF
2.8	Revisions before release	WRK
2.9	Revisions before release	CWF
2.10	Revisions Before Release	CWF
2.11	Converted to Docx format	CWF
2.12	Revisions Before Release	JAW
2.13	Revisions Before Release	ATG
2.14	Revisions Before Release	JAW
2.15	Revisions Before Release	REB

Table of Contents

<i>Trademarks</i>	3
<i>The Genesis Group Trademark Information</i>	3
<i>Copyright</i>	3
<i>Disclaimer</i>	3
<i>License</i>	3
<i>Support</i>	3
DOCUMENT HISTORY	4
TABLE OF CONTENTS	5
ABOUT THIS MANUAL	7
GOALS	7
WHO SHOULD READ THIS MANUAL?	7
HOW THIS MANUAL IS ORGANIZED	7
CHAPTER 1 OVERVIEW	9
WHAT IS GW_GROUP?.....	9
TERMS	11
USING THE GROUPS TREE.....	11
<i>Adding Groups</i>	11
Multigroups.....	12
Talkgroups	12
<i>Removing Groups</i>	13
Multigroup	13
Talkgroup.....	13
<i>Group Windows</i>	14
USING GROUP WINDOWS	15
<i>Customizing Group Windows</i>	17
<i>Viewing Packet Details</i>	20
<i>Window Options Menu</i>	21
<i>Group Window Options Screen</i>	22
USING THE EMERGENCY WINDOW	24
<i>Emergency Window Lists</i>	25
<i>Emergency Window Workflow</i>	26
USING THE ALL ACTIVITY WINDOW	27
<i>Printing the All Activity Window Activity List</i>	28
<i>Customizing the All Activity Window</i>	29

Goals

This manual describes the role and function of the GW_Group module in the GenWatch3 solution.

Who Should Read This Manual?



This manual is written for the intended audience of novice to mid-level trunked radio system users and novice to mid-level PC users.

How This Manual Is Organized

This manual is organized as follows:

- **Overview:** Defines the GW_Group GUI (graphical user interface) and the organization of the group information

This manual contains the following images, used to indicate that a segment of text requires special attention:

-  **Additional Information:** Additional information is used to indicate shortcuts or tips.
-  **Warning:** Warnings are used to indicate possible problem areas. Such as a risk of data loss, or incorrect/unexpected functionality.

This chapter defines the GW_Group GUI and the organization of the group information.

This chapter contains the following sections:

- **What is GW_Group?:** Defines the function and role of the GW_Group module in the GenWatch3 solution.
- **Terms:** Describes basic terms for the usage of the GW_Group module in the GenWatch3 solution.
- **Using the Groups Tree:** Describes how to use the GW_Group **Groups** tree.
- **Using Group Windows:** Describes how to use the GW_Group Group windows.
- **Using the Emergency Window:** Describes how to use the GW_Group *Emergency* window.
- **Using the All Activity Window:** Describes how to use the GW_Group *All Activity* window.


What is GW_Group?

The GW_Group GUI shows real-time group and individual (private and interconnect) activity. GW_Group shows each group's activity and all individual activity for a system in customizable windows.

Call activity is shown in three types of standard windows:

- **Individual:** Shows all channel assignment activity (group, private and interconnect) for all radio IDs in the current user's attachment list.
- **Multigroups:** Shows all multigroup activity for the window's multigroup and talkgroups within the multigroup (shown at the top of the group window).
- **Talkgroups:** Shows all group-based activity for the window's group (shown at the top of the group window).

GW_Group comes in two flavors: Standard and GroupView. GroupView has two additional windows: the **Emergency** window and the **All Activity** window. The **Emergency** window shows emergencies, sounding an alarm for each one, depending on **Emergency Sound Play** option, until they are acknowledged (moved from the **Received** list to the **Acknowledged** list). See the *Using the Emergency Window* section of this document. The **All Activity** window shows all group-based activity that is valid for the user's attachment list. See the *Using the All Activity Window* section of this document.


 GW_Group does not process Interzone activity.

You can customize windows by changing their color, font, size, etc. (see Figure 1.1 Below).

Make the fire department group red.

Make the police department group blue.

Make the GW_Group GUI make sense to you.

 The above rhyme was intentional.

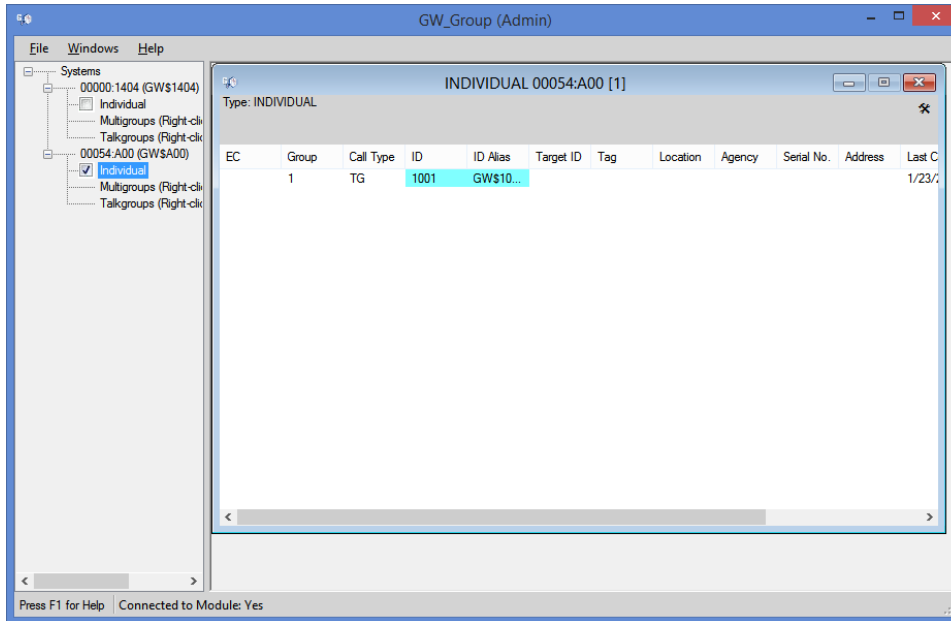


Figure 1.1 – GW_Group GUI

Terms

- **Node:** An entry or item in a tree.
- **Individual Calls:** Individual calls include all group, private, and interconnect calls in the user's attachment list.
- **Attachment List:** The groups, agencies and sites assigned to a GenWatch3 user in the GW_Security GUI.

Using the Groups Tree

The Groups tree contains a node for each known system and group. These groups are organized according to system. Each system also contains a node for individual calls. Individual calls include all group, private, and interconnect calls in the user's attachment list.

You can view activity on the System level through the *Individual* window. This option allows you to view all PTT/call activity with one convenient window. Check an **Individual** node to open an *Individual* window and view PTT/call activity for all groups (as well as private and interconnect activity) on the system.

This activity will only contain:

- Group activity based on your attachment list.
- Individual activity (private and interconnect) from radio IDs with a **Default Group** that is in your attachment list. (See the *GenWatch3 GW_Alias Book* for a description of Default Group)
- Individual activity (private and interconnect) from radio IDs and group based activity on sites in your attachment list.
- Individual activity (private and interconnect) from radio IDs and group based activity from radio IDs and groups assigned to an agency in your attachment list. (See the *GenWatch3 GW_Alias Book* for a description of Agency)



If the GW_Group *ViewAllGroups*, *ViewAllAgencies* or *ViewAllSites* privilege is assigned to your user's role, then you will see all activity, regardless of your attachment list. These privileges are assigned in the GW_Security GUI under the GW_Group module in the Roles section.

Adding Groups

The *Individual* window will show group, private and interconnect activity at the system level. If you ever wish to view activity for a specific group or multigroup, you must add the group or multigroup to the **Groups** tree.



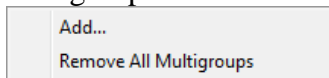
Things to remember about searching for groups:

- The search results will not contain talkgroups/multigroups that are already in your Groups tree.
- The search results will only contain talkgroups/multigroups that are valid for your attachment list.

Multigroups

To add one or more multigroups, take the following steps:

1. Right-click on the **Multigroups** node under the system you wish to add multigroups under: This will show the Multigroups options menu.



2. Click the **Add...** option: This will load the **Select Multigroups** screen

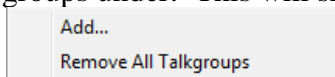
TG ID	TG Alias	CADI Alias	Location Agency	Modulation Type	Band	Security
<input type="checkbox"/>	800007	GWS800007		Unknown	Unknown	Unknown

3. Enter search criteria and click the **Search** button: This will show each multigroup that meets your search criteria in the group list.
4. Check each multigroup that you wish to add to your **Groups** tree by double-clicking the multigroup in the list or checking the checkbox in the **TG ID** column.
5. When finished selecting multigroups, Click the **OK** button: This will close the **Select Multigroups** screen and add the selected multigroups under the **Multigroups** node.

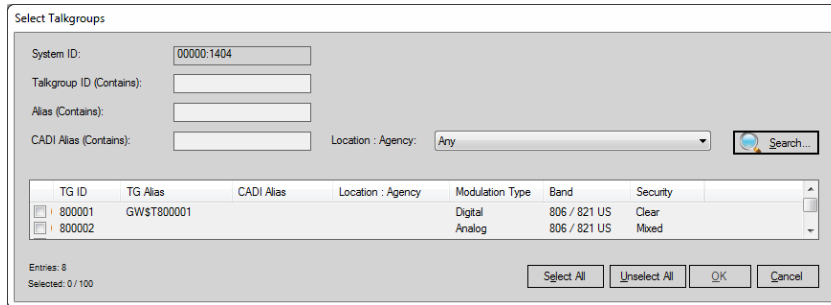
Talkgroups

To add one or more talkgroups, take the following steps:

1. Right-click on the **Talkgroups** node under the system you wish to add groups under: This will show the Talkgroups options menu.



2. Click the **Add...** option: This will load the **Select Talkgroups** screen



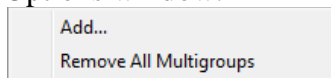
3. Enter search criteria and click the **Search** button: This will show each group that meets your search criteria in the group list.
4. Check each group that you wish to add to your **Groups** tree by double-clicking the group in the list or checking the checkbox in the **TG ID** column.
5. When finished selecting groups, Click the **OK** button: This will close the **Select Talkgroups** screen and add the selected groups under the **Talkgroups** node.

Removing Groups

Multigroup

To remove all multigroups under a system, take the following steps:

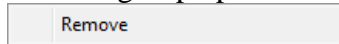
1. Right-click on the **Multigroups** node: This will show the Multigroups Options window.



2. Click the **Remove All Multigroups** option: This will show a confirmation dialog.
3. Click **Yes**: This will remove all multigroups from the **Multigroups** node.

To remove a single multigroup from the **Multigroups** node, take the following steps:

1. Right-click on the multigroup that you wish to remove: This will show the multigroup options menu.

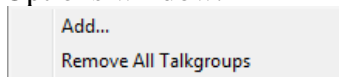


2. Click the **Remove** option: This will show a confirmation dialog.
3. Click **Yes**: This will remove the multigroup from the **Groups** tree.

Talkgroup

To remove all groups under a system, take the following steps:

1. Right-click on the **Talkgroups** node: This will show the Talkgroups Options window.



2. Click the **Remove All Talkgroups** option: This will show a confirmation dialog.
3. Click **Yes**: This will remove all groups from the **Talkgroups** node.

To remove a single group from the **Talkgroups** node, take the following steps:

1. Right-click on the group that you wish to remove: This will show the talkgroup options menu.



2. Click the **Remove** option: This will show a confirmation dialog.
3. Click **Yes**: This will remove the talkgroup from the **Groups** tree.



Removing a talkgroup or multigroup from the **Groups** tree does not delete this talkgroup or multigroup from your alias database. It only affects the **Groups** tree, and only for your user.



The next time you load the GW_Group GUI, it will remember the talkgroups and multigroups in the **Groups** tree at the time it was closed.

Group Windows

Notice that each node in the **Groups** tree contains a checkbox (See Figure 1.2). The checkbox indicates if the group window for this group is loaded. Group windows reside in the space to the right of the **Groups** tree. You may have up to 10* group windows open at one time. Having all windows open is not necessary as the group activity is gathered behind the scenes for each group in the **Groups** tree, even if the group's window is not open.

Checking the checkbox of a group node will show the Group window for the group. Un-checking the checkbox of a group node will hide the Group window for the group.

If the Group window for a node is visible, the right click menu for that node will contain a **Minimize Window** or **Restore Window** option.

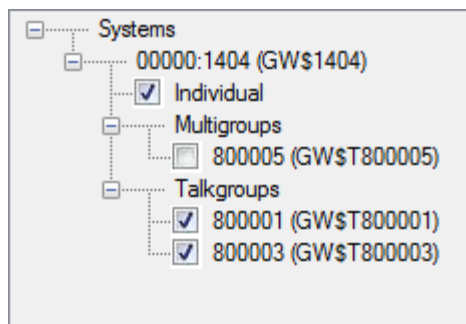


Figure 1.2 – GW_Group Groups Tree

* - This restriction is in your license. If you wish to raise this number, please contact support.

Using Group Windows

Each group in the **Groups** tree has its own group window. The group window shows the activity that has occurred in the group since the GW_Group GUI was opened. Each group window contains the following information in its activity list:

- **Type:** Group type. The types include:
 - **INDIVIDUAL** (Figure 1.3)– Shows all channel assignment activity (group, private and interconnect) for all radio IDs in the current user’s attachment list.

The screenshot shows a window titled "INDIVIDUAL 00000:1404 [40]" with "Type: INDIVIDUAL". Below the title bar is a table with the following data:

EC	Group	Call Type	ID	ID Alias	Target ID	Tag	Location	Agency	Serial No.	Address
800001		TG	700001	700001						
800001		TG	700001	700001						
800003		TG	700001	700001						
800003		TG	700001	700001						
800003		TG	700001	700001						
800001		TG	700002	GW#700002						

Figure 1.3 – Individual Window

- **MULTIGROUP** (Figure 1.4) – Shows all multigroup activity for the selected multigroup (shown at the top of the group window).

The screenshot shows a window titled "MULTIGROUP 800005 [6]" with "Type: MULTIGROUP" and "Talkgroups: 800001, 800003". Below the title bar is a table with the following data:

EC	Group	Call Type	ID	ID Alias	Target ID	Tag	Location	Agency	Serial No.	A
800001		TG	700001	700001						
800001		TG	700001	700001						
800003		TG	700001	700001						
800005		MULTI	700004	GW#700004						
800005		MULTI	700004	GW#700004						
800005		MULTI	700004	GW#700004						

Figure 1.4 – Multigroup Window

- **TALKGROUP** (Figure 1.5) - Shows all group-based activity for the selected group (shown at the top of the group window).

The screenshot shows a window titled "TALKGROUP 800003 [3]" with "Type: TALKGROUP" and "Talkgroup: 800003". Below the title bar is a table with the following data:

EC	Group	Call Type	ID	ID Alias	Target ID	Tag	Location	Agency	Serial No.	Addr
800003		TG	700001	700001						
800003		TG	700001	700001						
800003		TG	700001	700001						

Figure 1.5 – Talkgroup Window

- **Groups(s):** All groups included in this group. For regular groups this will be exactly one group. For multigroups, all groups within the multigroup are shown (comma-separated) in this list, including the multigroup's ID.
- **Activity:** Group activity. The group activity list can contain the following columns:
 - **EC:** This column will contain an **E** for emergency calls, a **C** for coded calls and an **EC** for emergency coded calls.
 - **Group:** The talkgroup or multigroup ID involved in the activity.
 - **Call Type:** The type of call activity. This value can be:
 - **SYS:** System Wide
 - **MSEL:** Multiselect
 - **PATCH:** Patch
 - **MULTI:** Multigroup
 - **PHONE:** Interconnect
 - **PVT:** Private
 - **TG:** Dispatch or standard group-based
 - **ID:** Radio ID originating the activity.
 - ***ID Alias:** Radio ID alias of the originating radio as provided in the GenWatch3 Alias GUI.
 - **Target ID:** The target radio ID, if the activity is private call. This will also show the Alias of the radio ID in parentheses if it is no longer the default.
 - ***Tag:** Tag assigned to the originating radio.
 - ***Location:** Location of the originating radio ID.
 - ***Agency:** Agency of the originating radio ID.
 - ***Serial Number:** Serial number of the originating radio ID.
 - ***Address:** Address of the originating radio ID.
 - **Last Contact:** The last date and time we received activity for the call.
 - **System:** System the activity originated on.
 - **RFSS:** RFSS the activity originated on.
 - **Site:** Site the activity originated on. For multisite data with a *Site ID List* field, this column shows the list of sites, and the source site ID is shown in parentheses.

* - Value assigned to the radio ID in the GW_Alias GUI. See the *GW_Alias module book* for more details.



The information in the Group windows is volatile. This means that when you close the GW_Group GUI the Group window activity is not saved.

Customizing Group Windows

Group windows allow you to customize their appearance. You can modify the following properties of each group window:

- **Window Size:** To resize a window:
 1. Move your mouse pointer over the edge of the window.
 2. When the mouse pointer changes to one of the resize pointers, hold down the left mouse button to resize the window.
- **Column Size:** To change a column's size:
 1. In the column header section of the *Activity List*, move your mouse pointer to the right side of the column to resize.
 2. When the mouse pointer changes to the resize pointers, hold down the left mouse button to resize the column.
- **Font:** To change the font:
 1. Click the **List Options...** button toward the top of the *Group* window. (see Figure 1.6) This will result in a menu of options, including **Font...**
 2. Click the **Font...** option: This will result in a font dialog box. (see Figure 1.7)
 3. Choose the desired font options.
 4. Click the **OK** button.
- **Text Color:** To change the text color:
 1. Click the **List Options...** button toward the top of the Group Screen. (see Figure 1.6) This will result in a menu of options, including **Text Color...**
 2. Click the **Text Color...** option: This will result in a color dialog box. (see Figure 1.8)
 3. Choose the desired color.
 4. Click the **OK** button.
- **Background color:** To change the background color of the *Activity List*:
 1. Click on the **List Options...** button toward the top of the *Group* window. (see Figure 1.6) This will result in a menu of options, including **Background Color.**
 2. Click the **Background Color...** option: This will result in a color dialog box. (see Figure 1.8)
 3. Click the desired color.
 4. Click the **OK** button.
- **Show Group Type:** To show/hide the group type header at the top of the group screen:
 1. Click on the **List Options...** button toward the top of the *Group* window. (see Figure 1.6) This will result in a menu of options, including **Show Group Type.**
 2. Click the **Show Group Type** option: This will show/hide the **Group Type** header at the top of the group screen. (see Figure 1.9)

- **Show Talkgroups List:**
 1. Click on the **List Options...** button toward the top of the *Group* window. (see Figure 1.6) This will result in a menu of options, including **Show Talkgroups List**.
 2. Click the **Show Talkgroups List** option: This will show/hide the Talkgroups List header at the top of the group screen. (see Figure 1.10)
- **Print:**
 1. Click on the **List Options...** button toward the top of the *Group* window you wish to print. (see Figure 1.6) This will result in a menu of options, including **Print...**
 2. Click on the **Print ...** option: This will show the printer options screen specific to your default printer. (see Figure 1.11)
 3. Select the options for your printer. It is usually best to choose to print in landscape mode (not portrait).
 4. Click **OK** once you are satisfied with your printer options: This will print the activity in the group window.



Groups and radio IDs that are assigned non-default background or foreground colors in GW_Alias will retain the color(s) even if the background or foreground color of the group screen is changed.



Many of the options listed above are also available by right clicking within the activity list of a Group window.



Figure 1.6 – List Options

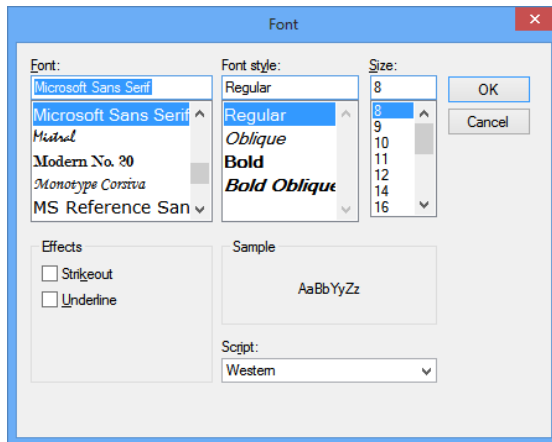


Figure 1.7 – Font Dialog

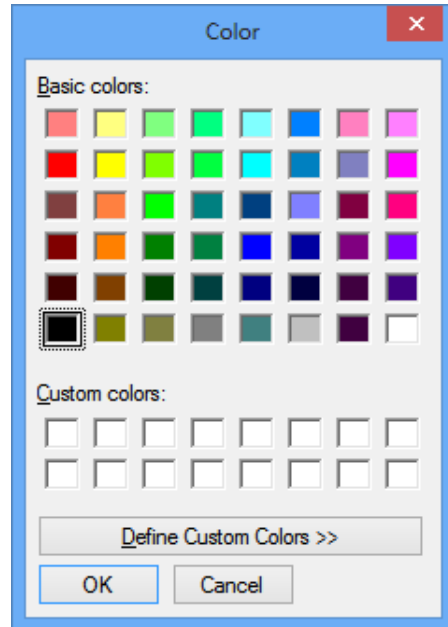


Figure 1.8 – Color Dialog

Type: TALKGROUP

Figure 1.9 – Group Type

Talkgroup(s): 5, 3

Figure 1.10 – Talkgroups List

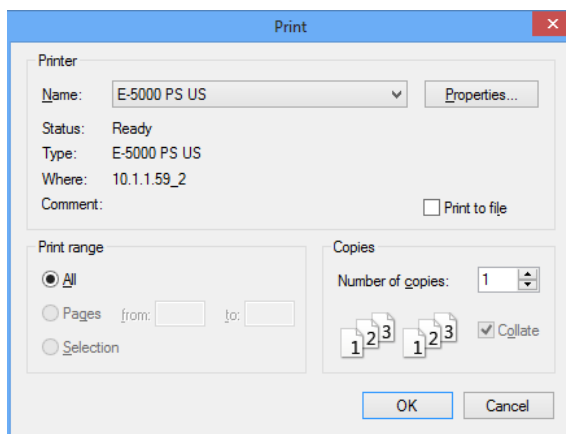
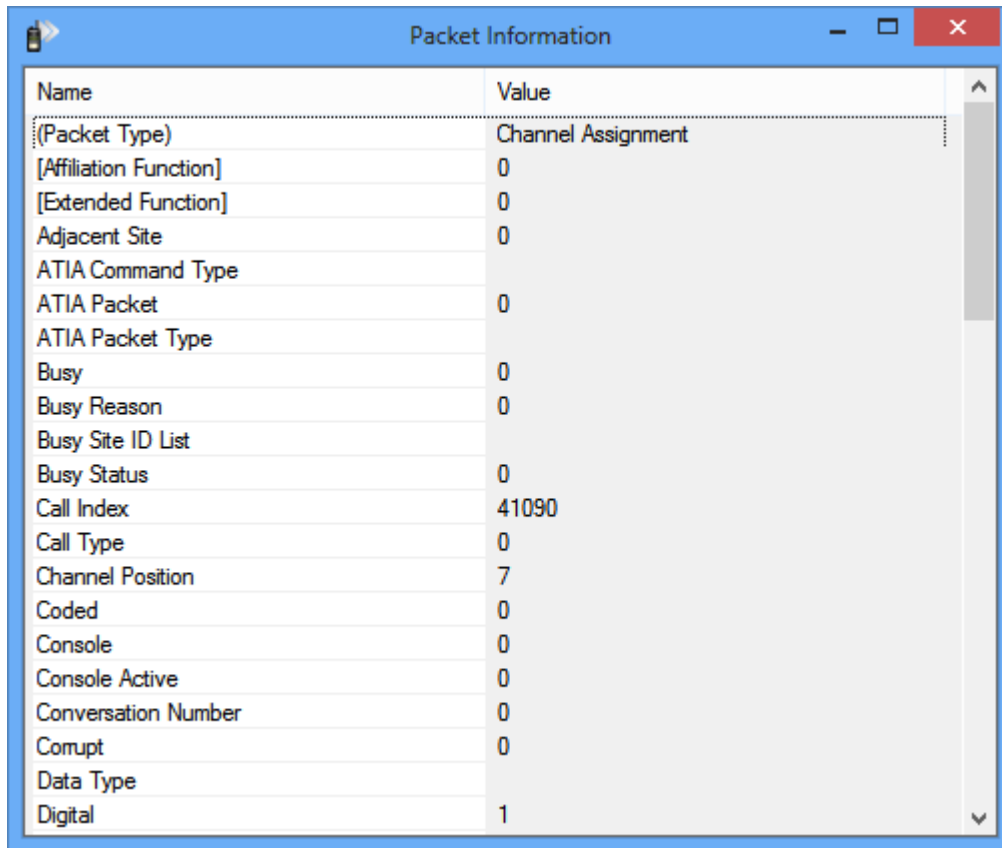


Figure 1.11 – Print Dialog

Viewing Packet Details

Each item in the group windows and the **All Activity** list contains much more information than it is actually showing. To view the details of an activity:

1. Double-click on the activity item in the group window or the *All Activity* window: This will load the *Packet Information* screen (see Figure 1.12).
2. Scroll through the data in the *Packet Information* screen.
3. When finished, click the **Close** button.



The screenshot shows a window titled "Packet Information" with a table of attributes and values. The table has two columns: "Name" and "Value". The values are mostly 0, except for "Call Index" (41090) and "Digital" (1). The table is scrollable, as indicated by the scrollbar on the right.

Name	Value
(Packet Type)	Channel Assignment
[Affiliation Function]	0
[Extended Function]	0
Adjacent Site	0
ATIA Command Type	
ATIA Packet	0
ATIA Packet Type	
Busy	0
Busy Reason	0
Busy Site ID List	
Busy Status	0
Call Index	41090
Call Type	0
Channel Position	7
Coded	0
Console	0
Console Active	0
Conversation Number	0
Corrupt	0
Data Type	
Digital	1

Figure 1.12 – Packet Information screen

Window Options Menu

The Window Options menu (Figure 1.13) is located at the top of the GW_Group GUI, just above the **Groups** tree.

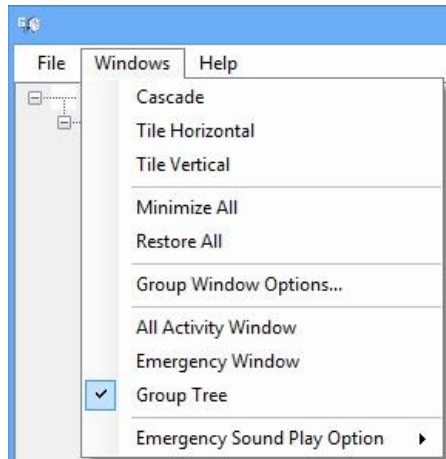


Figure 1.13 – Window Options Menu

The **Windows Options** menu contains the following options:

- **Cascade:** Cascade arranges all windows that are not minimized.
- **Tile Horizontal:** Horizontally tiles all windows that are not minimized.
- **Tile Vertical:** Vertically tiles all windows that are not minimized.
- **Minimize All:** Minimizes all windows.
- **Restore All:** Restores all windows.
- **Group Window Options...:** Loads the *Group Window Options* window.
- **All Activity Window:** Shows/hides the **All Activity** window. (available in GroupView only)
- **Emergency Window:** Shows/hides the Emergency window. (available in GroupView only)
- **Group Tree:** Shows/hides the **Groups** tree. You can also double-click the divider between the **Groups** tree and group windows to toggle this option.
- **Emergency Sound Play Option:**
 - **Never:** Never play the emergency siren sound when a new emergency is added to the receive list of the Emergency Window.
 - **Once On New Received:** Play the emergency siren sound only once when a new emergency is added to the receive list.
 - **While Emergencies in Received List (default):** Continue to play the emergency siren sound while there are items in the received list of the Emergency Window.

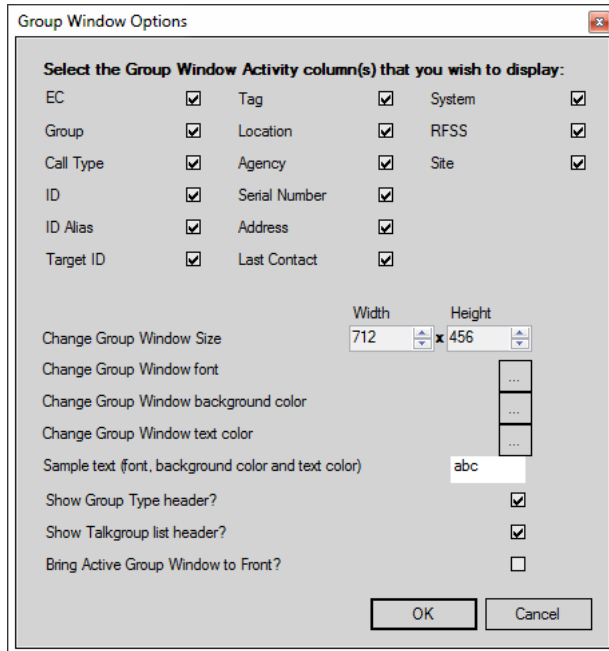


Figure 1.14 – Group Window Options Screen

Group Window Options Screen

The *Group Window Options* window (Figure 1.14) allows you to customize multiple Group windows at once as a well as define the defaults for any group windows you may open later. The options selected in this screen will affect all **open** Group windows. If you had a Group window open and closed it (unchecked it) previous to making changes in the *Group Window Options* window, the closed Group window will retain its previous settings and be unchanged by the *Group Window Options* changes.

The *Group Window Options* window allows you to select the following:

- **Group Window Columns:** Uncheck the column(s) that you do not wish to display in the Group windows.
- **Group Window Size:** Select the width and height that you wish to set for each Group window.
- **Group Window font:** Select the font that you wish to set for the Group window's activity list.
- **Group Window background color:** Select the color that you wish to set for the Group window's activity list.
- **Group Window text color:** Select the color that you wish to set for the Group window's activity list text.
- **Show Group Type header:** Shows the group type in the top of each group window. Group types include talkgroup, multigroup and individual.

- **Show Talkgroup list header:** Shows a list of all talkgroups included in a group window. Multigroup and individual group screens may include more than one talkgroup.
- **Bring Active Group Window to Front:** When a group window receives activity, it will be restored (if minimized) and brought to the front of all group windows. This helps to determine which windows received recent activity. Only one window associated with this activity will be brought to the front. The *Individual* window will not be affected.

Using the Emergency Window

The GW_Group GUI provides a section to view emergency activities.

This window is only available in the GroupView version of GW_Group. If you do not have the GroupView version of GW_Group, you cannot monitor emergency alarms in the GW_Group GUI. Contact your vendor for other GenWatch3 options for viewing emergency alarms.

The following emergency-level event is shown in the *Emergency* window (Figure 1.15):

- **Emergency Alarm:** Radio issued an emergency alarm (generally by pressing a pre programmed emergency button on the radio). This puts the radio in emergency mode.

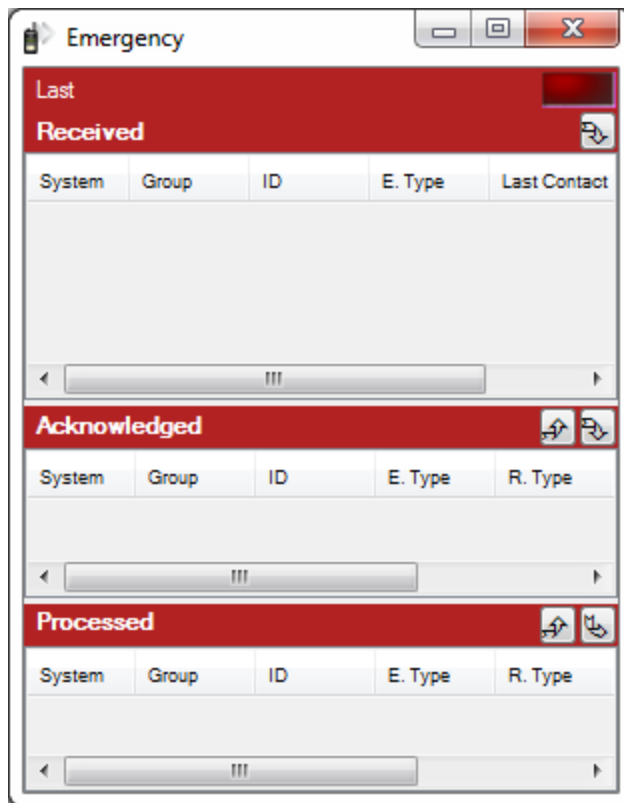



Figure 1.15 – Emergency Window

 Emergency alarms that occur within five seconds of another emergency alarm are considered duplicates and will not be displayed.

Emergency Window Lists

The Emergency Window contains three lists:

- **Received:** Shows all emergencies that have been received and are awaiting acknowledgement.
- **Acknowledged:** Shows all emergencies that have been received and acknowledged. These emergencies are now ready to be moved to the **Processed** list.
- **Processed:** Shows the emergencies that have been received, acknowledged and processed. Emergencies can only be moved to the **Processed** list manually.

See the *Emergency Window Work Flow* section below for a detailed description of the relationship between these lists.

The list below describes the columns that you will find in the Received, Acknowledged and Processed lists.

- **System:** The system ID on which the emergency took place.
- **Group:** The group ID on which the emergency took place.
- **ID:** The radio ID that sent the emergency.
- **E. Type:** The Type of emergency. This version of GW_Group supports only the following emergency type:
 - **ALARM:** Emergency Alarm
- **R. Type:** Found in the **Acknowledged** and **Processed** lists only. The type of response. This can be only one of the following response types:
 - **ACK:** Emergency cleared via system event Emergency Acknowledgement.
 - **MANUAL:** Emergency cleared by the GW_Group view user.
- **Last Contact:** The date and time the emergency was received.

Emergency Window Workflow

When an emergency alarm event is received, it is added to the **Received** list. While an event exists in the **Received** list, the emergency light will flash and an audible alarm will sound (depending on the selected **Emergency Sound Play** option). Received emergencies are moved from the **Received** list to the **Acknowledged** list by two means:

- **System events:** Emergency Acknowledgement. If GW_Group receives an Emergency Acknowledgement for an Emergency Alarm in the **Received** list, GW_Group will automatically move the Emergency Alarm to the **Acknowledged** list.
- **Manually:** The GW_Group GUI user selects one or more received emergencies and presses the down-arrow button under the **Received** list.



Moving an Emergency Alarm event from the **Received** List to the **Acknowledged** list in the GW_Group *Emergency* window **does not** issue an Emergency Acknowledgement to the radio.



This workflow is not multiuser. Moving an Emergency Alarm event between the Emergency Window lists in GW_Group will not affect the Emergency Window lists of another GW_Group user.

Once in the **Acknowledged** list, the emergency can be manually moved to the **Processed** list. From the **Processed** list, the emergency can be removed from the Emergency Window.

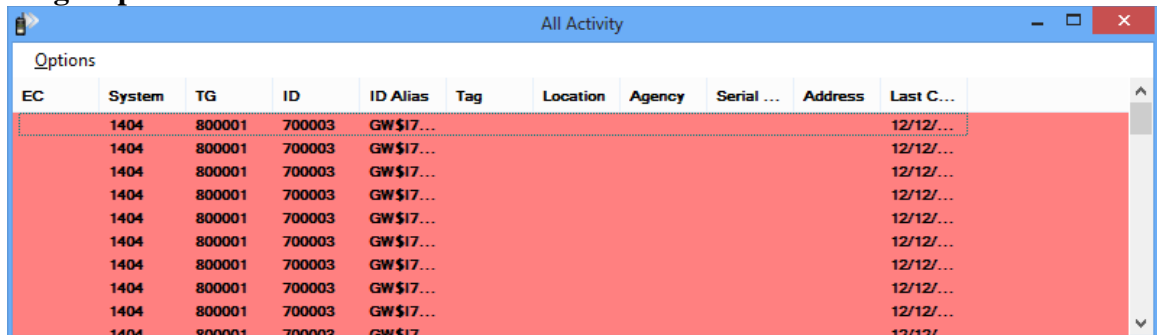
The GenWatch3 GW_Archiver module stores these emergency events as they occur. These events are available for reporting, via the GW_Reports GUI.

Using the All Activity Window

The *All Activity* window (Figure 1.16) shows all group activity that occurs on a group or multigroup that is present in the group tree and that meets at least one of the following conditions:

- Originates on a group that is included by the user's attachment list.
- Originates on a multigroup that is included by the user's attachment list.
- Originates on a talkgroup within a multigroup that is included by the user's attachment list.
- Originates on a site in the user's attachment list.
- Originates on a talkgroup assigned to an agency that is included by the user's attachment list.
- Originates on a radio assigned to an agency that is included by the user's attachment list.

As a result, the *All Activity* window combines activity from all valid groups, sites, agencies and radio IDs within the user's attachment list that originate on a group in the group tree. **This window is only available in the GroupView version of the group GUI.**



The screenshot shows a window titled "All Activity" with a table of activity records. The table has the following columns: EC, System, TG, ID, ID Alias, Tag, Location, Agency, Serial ..., Address, and Last C... The data rows show a repeating pattern of activity from system 1404, TG 800001, ID 700003, with an ID alias of GW\$17... and a last contact date of 12/12/...

EC	System	TG	ID	ID Alias	Tag	Location	Agency	Serial ...	Address	Last C...
	1404	800001	700003	GW\$17...						12/12/...
	1404	800001	700003	GW\$17...						12/12/...
	1404	800001	700003	GW\$17...						12/12/...
	1404	800001	700003	GW\$17...						12/12/...
	1404	800001	700003	GW\$17...						12/12/...
	1404	800001	700003	GW\$17...						12/12/...
	1404	800001	700003	GW\$17...						12/12/...
	1404	800001	700003	GW\$17...						12/12/...
	1404	800001	700003	GW\$17...						12/12/...
	1404	800001	700003	GW\$17...						12/12/...

Figure 1.16 – All Activity Window

The All Activity Window list contains the following columns:

- **EC:** This column will contain an **E** for emergency calls, a **C** for coded calls and an **EC** for emergency coded calls.
- **System:** System ID.
- **TG:** Group ID.
- **ID:** ID of the originating Radio.
- ***ID Alias:** ID alias of the originating Radio.
- ***Tag:** Tag assigned to the originating Radio ID.
- ***Location:** Location of the originating Radio ID.
- ***Agency:** Agency of the originating Radio ID.
- ***Serial Number:** Serial number of the originating Radio ID.
- ***Address:** Address of the originating Radio ID.
- **Last Contact:** The last date and time we received activity for the call.

* - Value assigned to the radio ID in the GW_Alias GUI. See the *GW_Alias Module Book* for more details.

Printing the All Activity Window Activity List

You may wish to print the contents of the **All Activity** window activity list. To print this list:

1. If you wish to print all of the activity in the activity list, skip this step. Select the activity in the activity list that you wish to print. Select a range by clicking on the first activity and holding Shift while clicking on the last activity in the desired range.
2. Click on the **Options** menu toward the top of the *All Activity* window. This will result in a menu of options, including **Print...**
3. Click on the **Print ...** option: This will show the printer options screen specific to your default printer. (see Figure 1.11)
4. Select the options for your printer. It is usually best to choose to print in landscape mode (not portrait).
5. Click **OK** once you are satisfied with your printer options: This will result in a dialog, asking if you want to print the selected items or all items.
6. Make your selection from the dialog. **Yes** or **No** will print. **Cancel** will cancel this print request.

Customizing the All Activity Window

The **All Activity** window allows you to customize its appearance. You can modify the following properties of the *All Activity* Window:

- **Column Size:** To change a column's size:
 1. In the column header section of the Activity List, move your mouse pointer to the right side of the column to resize.
 2. When the mouse pointer changes to the resize pointers, hold down the left mouse button to resize the window.
- **Font:** To change the font:
 1. Click the **Options** menu toward the top of the *All Activity* Screen. This will result in a menu of options, including **Font...**
 2. Click the **Font...** option: This will result in a font dialog box. (see Figure 1.7)
 3. Choose the desired font options.
 4. Click the **OK** button.
- **Text Color:** To change the text color:
 1. Click the **Options** menu toward the top of the **All Activity** window. This will result in a menu of options, including **Text Color...**
 2. Click the **Text Color...** option: This will result in a color dialog box. (see Figure 1.8)
 3. Choose the desired color.
 4. Click the **OK** button.
- **Background color:** To change the background color of the **Activity List**:
 1. Click on the **Options** menu toward the top of the *All Activity* window. This will result in a menu of options, including **Background Color.**
 2. Click the **Background Color...** option: This will result in a color dialog box. (see Figure 1.8)
 3. Click the desired color.
 4. Click the **OK** button.
- **Print:** Described in the previous section.